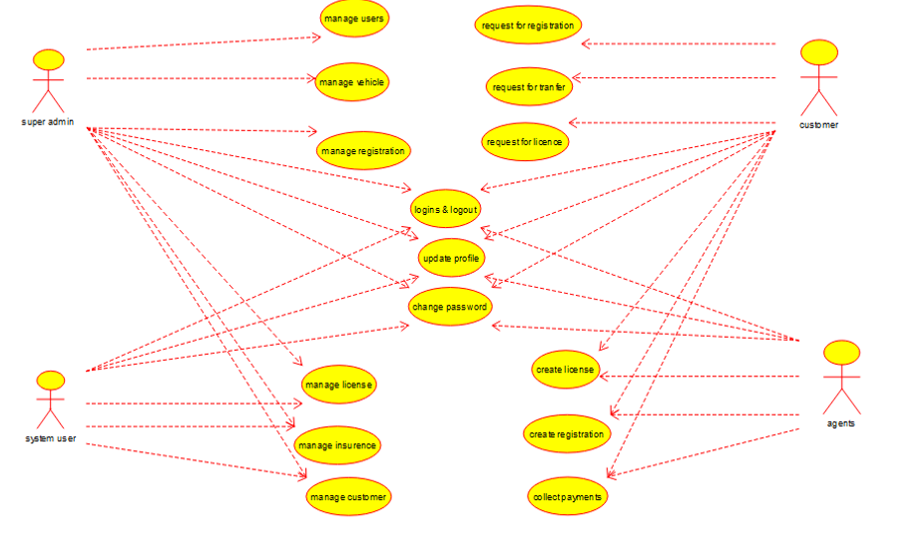
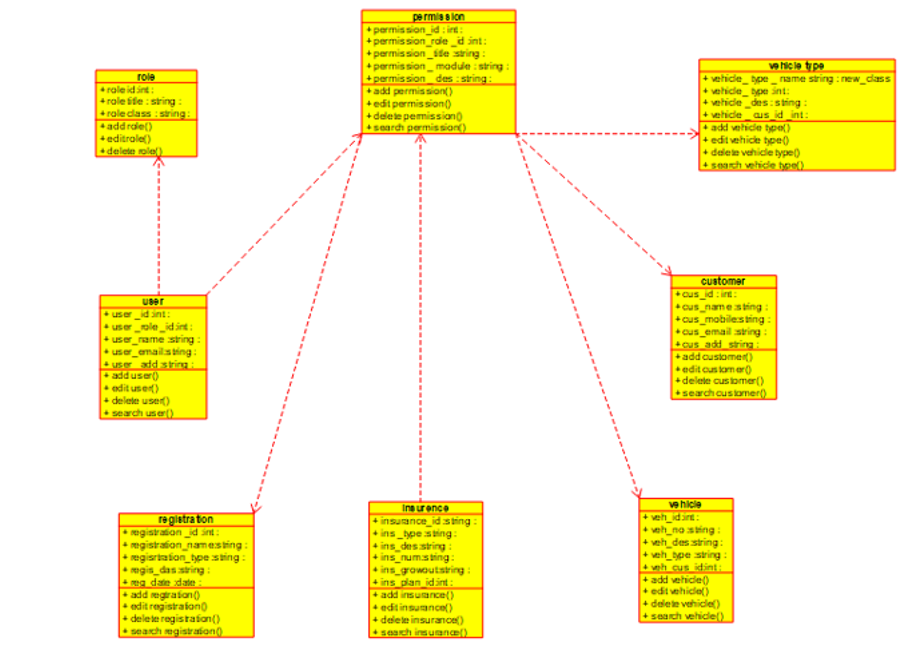
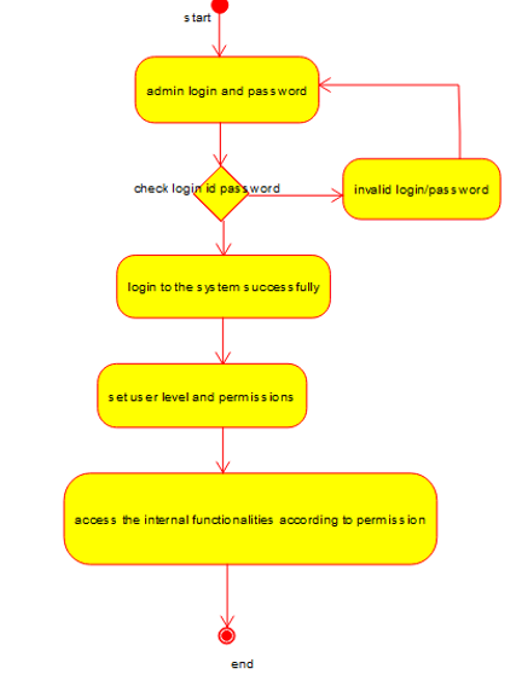
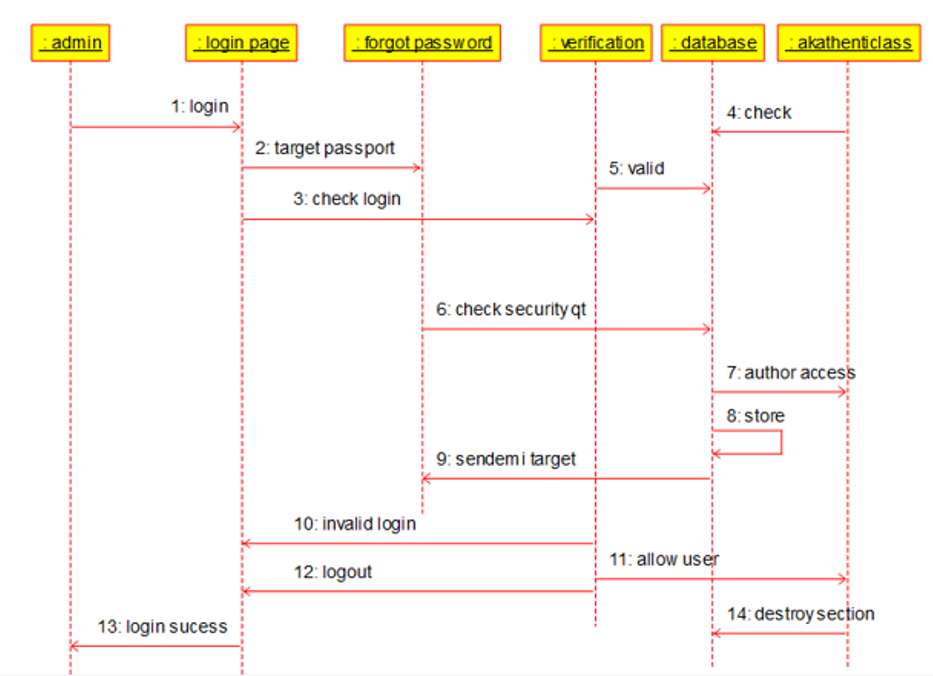
EXP no :17 VEHICLE REGISTRATION SYSTEM

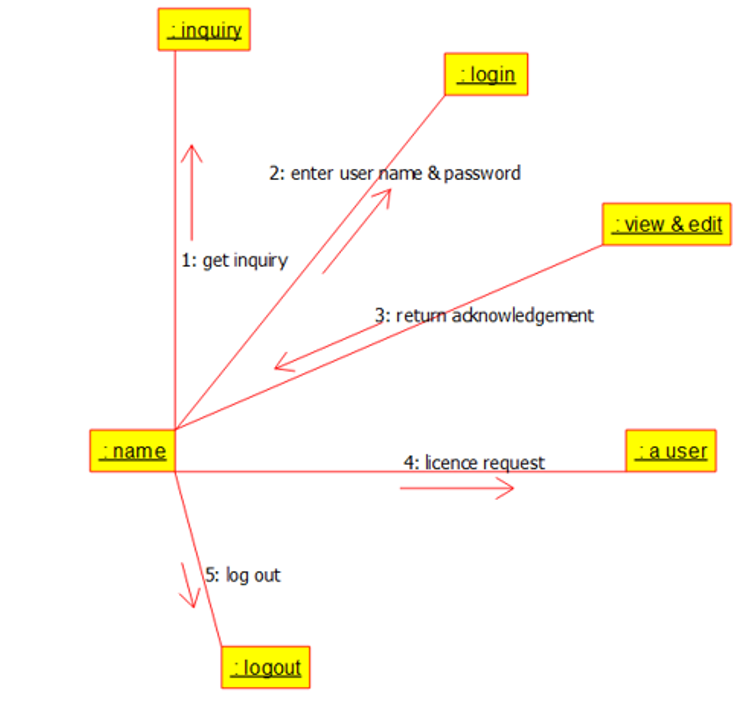
USE CASE DIAGRAM: 

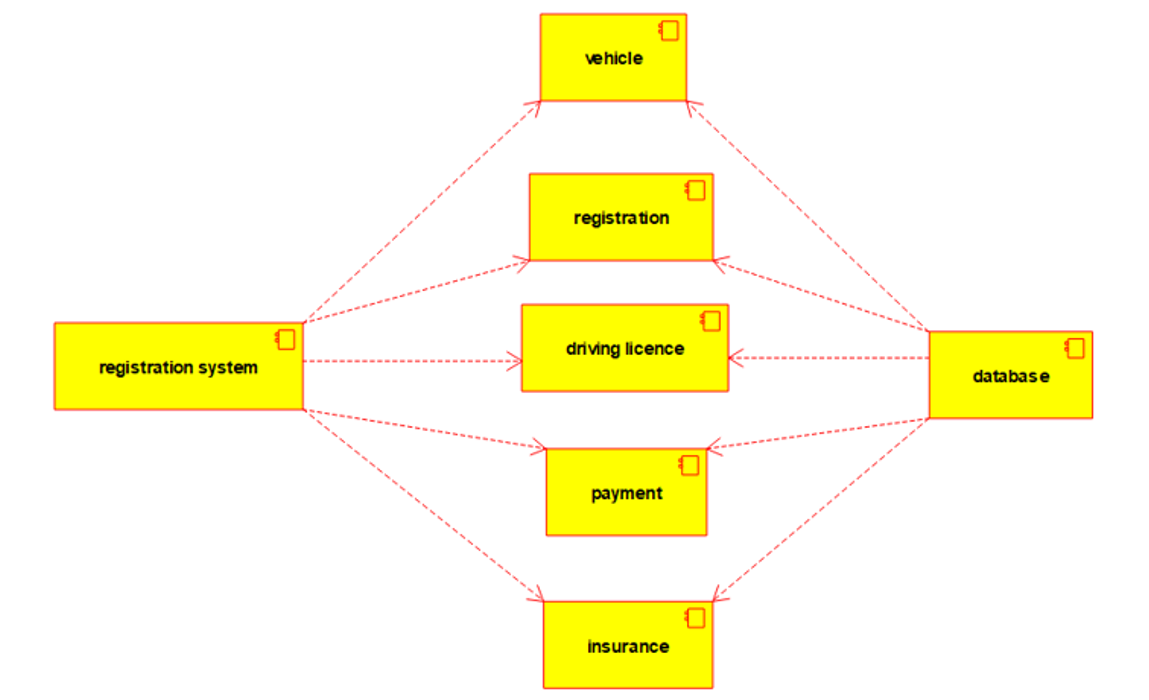
CLASS DIAGRAM:

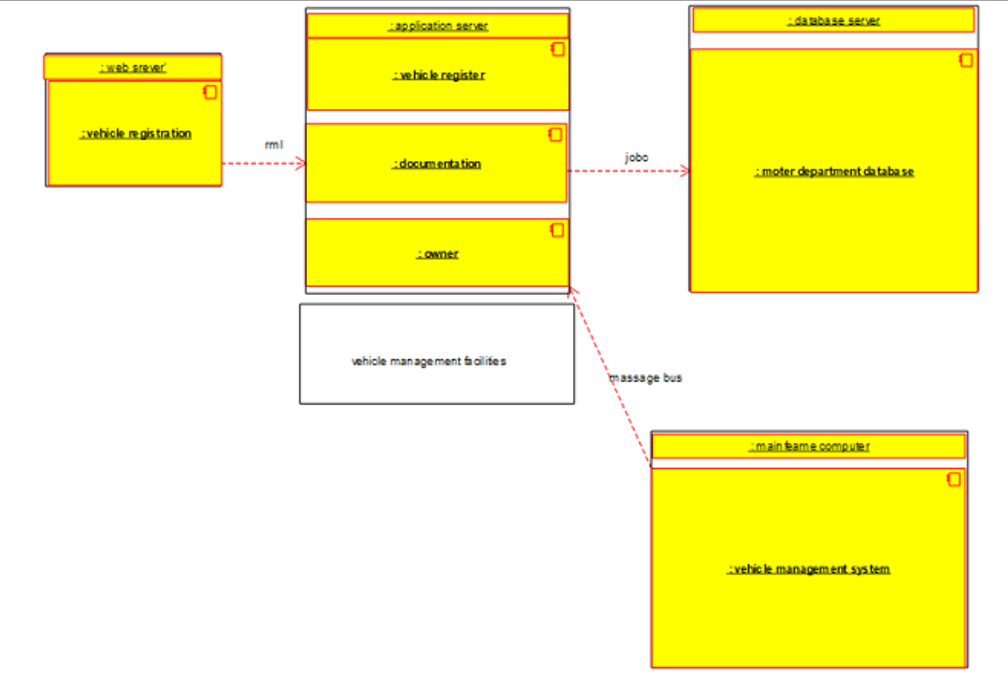


ACTIVITY DIAGRAM: 

SEQUENCE DIAGRAM: 

COLLABRATION DIAGRAM: 

COMPONENT DIAGRAM: 

DEPLOYMENT DIAGRAM: 

PROGRAM:

/\*\*

\* Class customer

\*/

public class customer {

//

// Fields

//

public void cus\_id\_int;

public void cus\_name\_string;

public void cus\_mobile\_string;

public void cus\_email\_string;

public void cus\_add\_string;

//

// Constructors

//

public customer () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of cus\_id\_int

\* @param newVar the new value of cus\_id\_int

\*/

public void setCus\_id\_int (void newVar) {

cus\_id\_int = newVar;

}

/\*\*

\* Get the value of cus\_id\_int

\* @return the value of cus\_id\_int

\*/

public void getCus\_id\_int () {

return cus\_id\_int;

}

/\*\*

\* Set the value of cus\_name\_string

\* @param newVar the new value of cus\_name\_string

\*/

public void setCus\_name\_string (void newVar) {

cus\_name\_string = newVar;

}

/\*\*

\* Get the value of cus\_name\_string

\* @return the value of cus\_name\_string

\*/

public void getCus\_name\_string () {

return cus\_name\_string;

}

/\*\*

\* Set the value of cus\_mobile\_string

\* @param newVar the new value of cus\_mobile\_string

\*/

public void setCus\_mobile\_string (void newVar) {

cus\_mobile\_string = newVar;

}

/\*\*

\* Get the value of cus\_mobile\_string

\* @return the value of cus\_mobile\_string

\*/

public void getCus\_mobile\_string () {

return cus\_mobile\_string;

}

/\*\*

\* Set the value of cus\_email\_string

\* @param newVar the new value of cus\_email\_string

\*/

public void setCus\_email\_string (void newVar) {

cus\_email\_string = newVar;

}

/\*\*

\* Get the value of cus\_email\_string

\* @return the value of cus\_email\_string

\*/

public void getCus\_email\_string () {

return cus\_email\_string;

}

/\*\*

\* Set the value of cus\_add\_string

\* @param newVar the new value of cus\_add\_string

\*/

public void setCus\_add\_string (void newVar) {

cus\_add\_string = newVar;

}

/\*\*

\* Get the value of cus\_add\_string

\* @return the value of cus\_add\_string

\*/

public void getCus\_add\_string () {

return cus\_add\_string;

}

//

// Other methods

//

/\*\*

\*/

public void add\_customer()

{

}

/\*\*

\*/

public void edit\_customer()

{

}

/\*\*

\*/

public void delete\_customer()

{

}

/\*\*

\*/

public void search\_customer()

{

}

}

/\*\*

\* Class insurence

\*/

public class insurence {

//

// Fields

//

public void insurance\_id\_string;

public void ins\_\_type\_string;

public void ins\_des\_string;

public void ins\_num\_string;

public void ins\_growout\_string;

public void ins\_plan\_id\_int;

//

// Constructors

//

public insurence () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of insurance\_id\_string

\* @param newVar the new value of insurance\_id\_string

\*/

public void setInsurance\_id\_string (void newVar) {

insurance\_id\_string = newVar;

}

/\*\*

\* Get the value of insurance\_id\_string

\* @return the value of insurance\_id\_string

\*/

public void getInsurance\_id\_string () {

return insurance\_id\_string;

}

/\*\*

\* Set the value of ins\_\_type\_string

\* @param newVar the new value of ins\_\_type\_string

\*/

public void setIns\_\_type\_string (void newVar) {

ins\_\_type\_string = newVar;

}

/\*\*

\* Get the value of ins\_\_type\_string

\* @return the value of ins\_\_type\_string

\*/

public void getIns\_\_type\_string () {

return ins\_\_type\_string;

}

/\*\*

\* Set the value of ins\_des\_string

\* @param newVar the new value of ins\_des\_string

\*/

public void setIns\_des\_string (void newVar) {

ins\_des\_string = newVar;

}

/\*\*

\* Get the value of ins\_des\_string

\* @return the value of ins\_des\_string

\*/

public void getIns\_des\_string () {

return ins\_des\_string;

}

/\*\*

\* Set the value of ins\_num\_string

\* @param newVar the new value of ins\_num\_string

\*/

public void setIns\_num\_string (void newVar) {

ins\_num\_string = newVar;

}

/\*\*

\* Get the value of ins\_num\_string

\* @return the value of ins\_num\_string

\*/

public void getIns\_num\_string () {

return ins\_num\_string;

}

/\*\*

\* Set the value of ins\_growout\_string

\* @param newVar the new value of ins\_growout\_string

\*/

public void setIns\_growout\_string (void newVar) {

ins\_growout\_string = newVar;

}

/\*\*

\* Get the value of ins\_growout\_string

\* @return the value of ins\_growout\_string

\*/

public void getIns\_growout\_string () {

return ins\_growout\_string;

}

/\*\*

\* Set the value of ins\_plan\_id\_int

\* @param newVar the new value of ins\_plan\_id\_int

\*/

public void setIns\_plan\_id\_int (void newVar) {

ins\_plan\_id\_int = newVar;

}

/\*\*

\* Get the value of ins\_plan\_id\_int

\* @return the value of ins\_plan\_id\_int

\*/

public void getIns\_plan\_id\_int () {

return ins\_plan\_id\_int;

}

//

// Other methods

//

/\*\*

\*/

public void add\_insurance()

{

}

/\*\*

\*/

public void edit\_insurance()

{

}

/\*\*

\*/

public void delete\_insurance()

{

}

/\*\*

\*/

public void search\_insurance()

{

}

}

/\*\*

\* Class permission

\*/

public class permission {

//

// Fields

//

public void permission\_id\_int;

public void permission\_role\_\_id\_int;

public void permission\_\_title\_string;

public void permission\_\_\_module\_string;

public void permission\_\_\_des\_string;

//

// Constructors

//

\* @param newVar the new value of vehicle\_\_des\_string

\*/

public void setVehicle\_\_des\_string (void newVar) {

vehicle\_\_des\_string = newVar;

}

/\*\*

\* Get the value of vehicle\_\_des\_string

\* @return the value of vehicle\_\_des\_string

\*/

public void getVehicle\_\_des\_string () {

return vehicle\_\_des\_string;

}

/\*\*

\* Set the value of vehicle\_\_\_cus\_id\_\_int

\* @param newVar the new value of vehicle\_\_\_cus\_id\_\_int

\*/

public void setVehicle\_\_\_cus\_id\_\_int (void newVar) {

vehicle\_\_\_cus\_id\_\_int = newVar;

}

/\*\*

\* Get the value of vehicle\_\_\_cus\_id\_\_int

\* @return the value of vehicle\_\_\_cus\_id\_\_int

\*/

public void getVehicle\_\_\_cus\_id\_\_int () {

return vehicle\_\_\_cus\_id\_\_int;

}

//

// Other methods

//

/\*\*

\*/

public void add\_vehicle\_type()

{

}

/\*\*

\*/

public void edit\_vehicle\_type()

{

}

/\*\*

\*/

public void delete\_vehicle\_type()

{

}

/\*\*

\*/

public void search\_vehicle\_type()

{

}

}